THONK SYNTH t03 VCA

6HP, Dual VCA & Mix Chain

LEVEL SLIDERS

These work as attenuators for the CV inputs.

When no CV is patched in, they function as simple volume/level controls.

SIGNAL INPUTS

These are the inputs to each VCA channel.

Input A is normalled to +5V, which allows you to use each channel as a manual offset/macro control.

Input B is normalled to input A when unpatched.

CV INPUTS

0V = Max attenuation. +5V = Unity gain.

Voltages above +5V are clamped to +5V (unity gain).

CV A is normalled to +5V, to allow the sliders to function as volume controls.

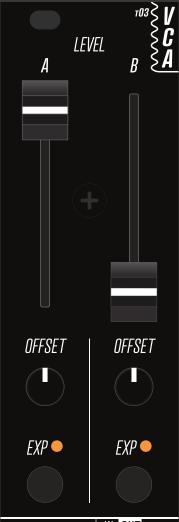
CV B is normalled to CV A.

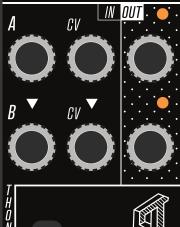
MODULE SPECS

Width: 6HP

Depth: 25mm (inc power header) +12V: 22mA -12V: 20mA

0mA





OFFSET TRIMMERS

These work as a simple offset/bias control that is SUMMED with the CV inputs.

Full CCW = 0V. Full CW = +5V.

Use these to set a base CV level for each channel.

When set at > 0V, negative voltages at the CV input will subtract from this value, useful for using bi-polar modulation sources.

MODE BUTTONS

These select between linear and exponential responses.

The LED will light when in exponential mode.

SIGNAL OUTPUTS

When not patched out of output A, it is mixed into output B.

OUTPUT LEDS

These represent the voltage level on the output of each channel. Orange = positive voltage. White = negative voltage.

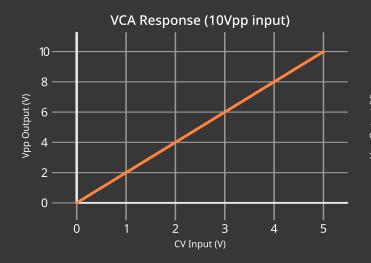
MODULE INSTALLATION

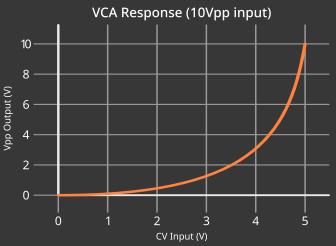
Ensure your eurorack system is powered off.
 Double check your power cable is plugged into your busboard correctly.

3. Locate the red stripe on your power cable. **4.** Plug in the power connector onto the 10-pin header on the back of the module, ensuring that the red stripe on the power cable is matched with the "RED" text on the module.

5. Turn on the power to your eurorack case.

VCA RESPONSE CURVES





LINEAR

A simple linear response, ideal for using exponential envelopes or modulation.

EXPONENTIAL

This is not a 'true exponential' curve, but a slightly engineered response tailored for playability and volume perception. Great for snappy & percussive sounds, when using linear envelopes, or for when using the module in the 'manual' mixing mode.

EXP •

MODULE CHAINING

Multiple t03 VCAs can be chained behind the panel to create multi-channel VC mixers.

All normalisation is chained across, as well as all outputs being mixed and available at the last output jack.

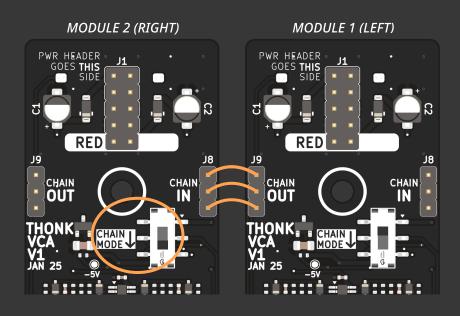
For example when 2 modules are chained, *INPUT 1* will be normalled to *INPUT 2, 3 & 4, CV 1* will be normalled to *CV 2, 3 & 4*, and *OUTPUTS 1, 2, 3 & 4* will be mixed and output at the last output jack.

FXP O

This allows you to process one input signal with four different modulation sources, or for one modulation source to control four different inputs, or any combination of each!

Patching in to any input or output breaks the normalisation, so it is best practice to work from right to left.

Chaining the modules together is as simple as connecting the chain-out header of module A to the chain-in header of module B using the supplied 3-pin jumper cable.



IMPORTANT NOTE: The small slide switch on the back of the module enables the signal and CV input normalisation to +5V. In normal use, this switch should be in the UP position, however when a module is in a chain, the switch should be in the DOWN position.

So the first module in the chain (furthest left) should be in the UP position, and all subsequent modules in the chain should be in the DOWN position.

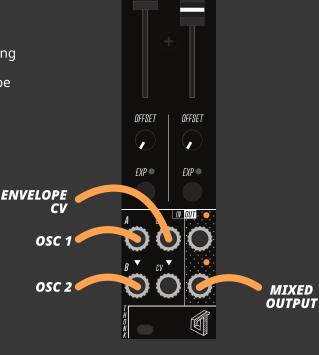
THONK SYNTH t03 VCA

PATCH EXAMPLES

TWO OSCILLATOR VOICE

Utilise the CV normalisation and output mixing to combine two oscillators into one voice. Great for detuned saws or octave stacking.

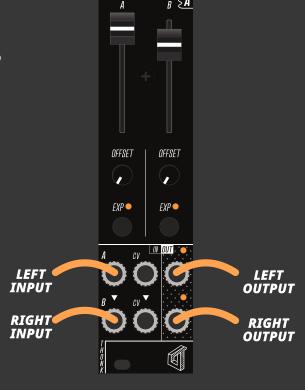
- 1. Patch your two oscillators into INPUTS A & B
- Patch your envelope CV into CV A
 Take the output from OUTPUT B for further processing
- 4. Set both OFFSET knobs to zero (full CCW)
- 5. Set both MODE switches to suite the type of envelope
- you are using 6. Use both *LEVEL* sliders to set the mix between each oscillator.



STEREO PANNING

Similar to the example above, utilise the CV normalisation to control the levels of a stereo signal.

- 1. Patch your left signal into INPUT A, and right signal into
- 2. INPUT B
- 3. Leave both CV inputs unpatched
- 4. Take the left output from OUTPUT A, and right output
- 5. from *OUTPUT B*
- Set both *OFFSET* knobs to zero (full CCW)
 6. Set both mode switches to *EXP* for 'audio' control Use both LEVEL sliders to set the level of the left and right signals. Keep them both the same for center panning, or offset them to pan to the left or right



LEVEL

THONK SYNTH t03 VCA 3

CV PROCESSING

The t03 VCA works great for CV too! Utilise the +5V input normalisation and the output mixing to scale and offset incoming CV.

- 1. Leave INPUT A unpatched
- 2. Patch your CV signal (LFO, envelope etc) into INPUT B
- 3. Leave OUTPUT A unpatched, and take your output from **OUTPUT** B
- 4. Leave both CV inputs unpatched
- 5. Set both *OFFSET* knobs to zero (full CCW)
- 6. Set both MODE switches to LIN mode
- 7. Use *LEVEL B* slider to attenuate your CV signal, while using the *LEVEL A* slider to add the offset

This works great for turning a bi-polar -5V to +5V LFO into a uni-polar 0V to +5V LFO. To do this, set LEVEL A slider to max (+5V offset) and LEVEL B slider to half way (0.5x gain).

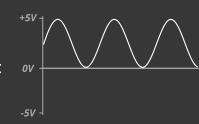








LFO INPUT



CHANNEL B

MODULATOR

INPUT

CARRIER

INPUT

AMPLITUDE MODULATION

By attenuating and offsetting audio-rate CV modulation, you can get lovely AM tones.

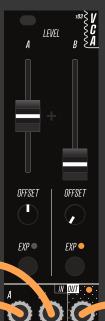
- 1. Patch an oscillator (carrier) into INPUT A
- 2. Patch another oscillator (modulator) into CV A
- 3. Take your output from OUTPUT A4. Set LEVEL A slider to half way
- 5. Set OFFSET A knob to 12 o-clock

By setting the LEVEL A slider to half way, you are reducing the amplitude of the modulator by half, meaning it is now swings from -2.5V to +2.5V.

By setting the OFFSET A knob to 12 o-clock, you are shifting the modulator UP by 2.5V, meaning it now swings from 0V to +5V.

This means you are getting the full range of amplitude modulation on your carrier wave.

Try experimenting with the the MODE A buton to see how that affects the sound.



OUTPUT

THONK SYNTH t03 VCA 4

4 CHANNEL MIXER

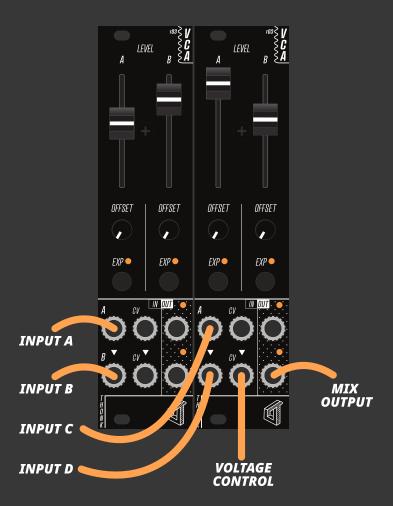
By chaining multiple modules together, multichannel mixing can be accomplished.

- 1. Patch your 4 signals into INPUT A, B, C and D
- 2. Leave the *CV* inputs unpatched
- 3. Turn *OFFSET A, B, C,* & *D* knobs to zero (full CCW)
- 4. Set MODE A, B, C & D to EXP
- 5. Take your output from *OUTPUT D*
- 6. Use the *LEVEL SLIDERS* for *CHANNEL A, B, C & D* to set the levels of your mix.

This works great for manual mixing, but voltage-controlled mixing is easily accessable. Simply patch your control CV into any of the CV inputs to turn that channel into a voltage-controlled mixer.

You must remember however, that patching into any of the *CV* inputs breaks the +5V normalisation for any channels after that. This means the signal you just patched in will be normalled instead.

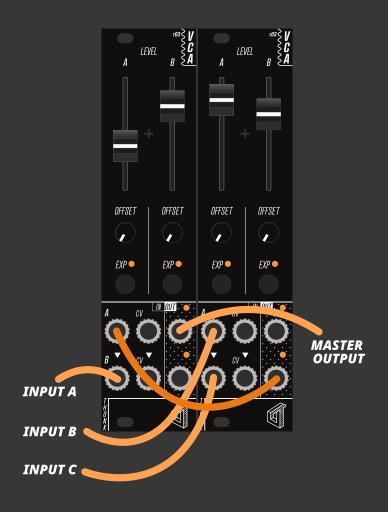
To counteract this, it is best practice to work from right to left, ensuring that any manually controlled channels are to the left, and any voltage controlled channels are to the right.



3 CHANNEL MIXER + MASTER LEVEL

Like the patch above, this patch uses three of the channels as a mixer, but uses the last channel as a master level control.

- 1. Patch your 3 signals into *INPUT B, C* and *D*
- 2. Leave the CV inputs unpatched
- 3. Turn *OFFSET A, B, C* & *D* knobs to zero (full CCW)
- 4. Set MODE A, B, C & D to EXP mode
- 5. Patch OUTPUT D back into INPUT A
- 6. Take your output from OUTPUT A
- 7. Use *LEVEL SLIDERS B, C* & *D* to control the balance of your mix, and *LEVEL SLIDER A* as the overall level of your mix.



THONK SYNTH t03 VCA 5

CV DISTRIBUTION

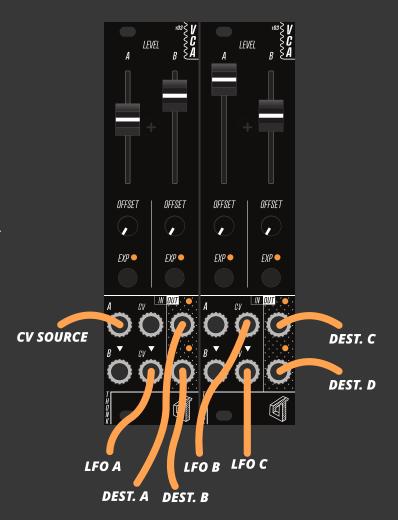
The t03 VCA can be a great way to distribute CV sources to multiple destinations.

You could manually set the depth of modulation with the sliders, or control the depth with other CV sources, or any mixture of both.

In this patch, the first channel is manually controlled, with the last three being modulated by LFOs.

- 1. Patch a CV signal (such as a Turing Machine output) into *INPUT A*.
- 2. Patch 3 modulation sources into *CV INPUT B, C* & *D*.
- 3. Turn *OFFSET A, B, C,* & *D* knobs to zero (full CCW)
- 4. Set MODE A, B, C & D to LIN
- 5. Take your 4 outputs from each channel.
- 6. Use the *LEVEL SLIDERS* for *CHANNEL A, B, C* & *D* to set how much each LFO is modulating the CV input.

This can be a really nice way to have control of multiple CV sources in one place, all going to diferent destinations.



8 CHANNEL MIXER

Even larger chains can be made, for example by chaining 4 modules you can create an 8 channel mixer.

You could use all 8 channels or create sub-mixes by patching into any of the outputs.

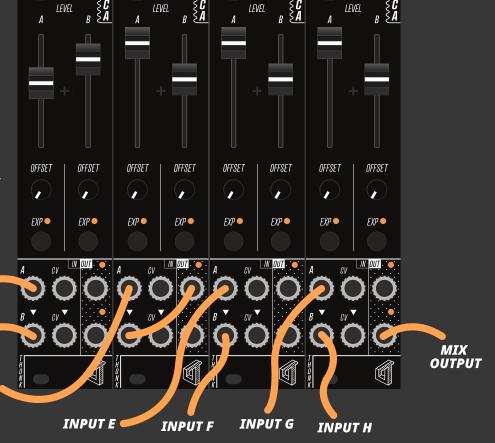
Here we are taking *OUTPUT C* and patching it into *INPUT D*. This turns *LEVEL SLIDER D* into the submix level control.

This is then mixed with *INPUT E, F, G & H* before being sent out the final output.

INPUT A

INPUT B

INPUT C



THONK SYNTH t03 VCA